

Workshop Descriptions (continued)

Session L D.E.L.E.G.A.T.E.—Just Do It!

(3:45 p.m. to 4:45 p.m. — VISTA ROOM)

Delegation is a process and an art form. If you are going to get anything done this year, you have to do this better! Bring your fears of not doing it all yourself this session and leave with a renewed sense of your ability to just let go!

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. The presentation is lecture/dialogue based, and utilizes a case study analysis by table participants to understand the content. Role-play is used to practice what has been learned.

Presentation Resources: This session utilizes PowerPoint/Keynote, case study, and printed handouts.

Level of Interactivity (from 1 to 5, five being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Describe the process of delegation
- Develop strategies to improve delegation skills
- Practice the language and art of delegation/advocacy goals

ASGA Workshop Presenters

Michael D. Anthony, Ph.D.

- Former SGA President and Trustee, Student Senate President, and Student Body Treasurer at North Carolina State University
- Owner, Anthony Creative Solutions, LLC
- Vice President of Student Affairs and Institutional Effectiveness at Prairie State College
- Learn more at www.drmmichaelanthony.com
- michael@drmmichaelanthony.com



In VISTA ROOM

Vicky Goodin, Ed.D.

- Certified Gallup Strengths Coach & Leadership Consultant
- Experienced advisor for Student Government, Student Organizations Council, Residence Life, and Campus Life groups
- Seasoned Student Affairs Professional with more than 29 years of experience in higher education
- Learn more at www.thestrengthsdoc.com
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In ADVENTURE/WONDER ROOM

Michael A. Cadore, Sr., MA

- Associate Provost, Eastern Florida State College
- President, Magnus Solutions, Inc. "Not just good ideas, but *Magnus Solutions*"
- Three decades of experience in higher education, law enforcement, leadership, mentorship, civic and community engagement
- cadorem@easternflorida.edu or magnussolutionsinc@gmail.com



In DISCOVERY ROOM

W.H. Oxendine, Jr. (Butch)

- ASGA Exec. Director and Founder
- Editor in Chief, *Student Leader* and *Florida Leader* magazines
- Author, *So You Want to Be President...How to Get Elected on Your Campus*
- Professional Student Government consultant and frequent speaker at major Student Government conferences for more than 35 years
- butch@asgaonline.com



In DISCOVERY ROOM

Exhibitor

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American Student Government Association

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Advisors Conference

Friday, July 19, 2019

8:00 a.m. to 9:00 a.m. — Conference Registration & Buffet Breakfast
DISCOVERY ROOM FOYER (Conference Registration)
MAGIC ROOM (Buffet Breakfast)

9:00 a.m. to 9:20 a.m. — Welcome
■ Butch Oxendine, Emcee
DISCOVERY ROOM

9:20 a.m. to 9:30 a.m. — Networking Break

9:30 a.m. to 10:45 a.m. — Training Block I

A. Starting Over: Jump-Starting Your Student Government from Scratch — Butch Oxendine
DISCOVERY ROOM

B. The Wise Advisor — Vicky Goodin, Ed.D.
ADVENTURE/WONDER ROOM

C. Cleaning Up the Dirty Fighting In Your SGA
— Michael D. Anthony, Ph.D.
VISTA ROOM

10:45 a.m. to 11:00 a.m. — Networking Break

11:00 a.m. to 12:00 p.m. — Training Block II

D. NEW WORKSHOP What You Know Gets You Hired, But What You Say Or Do Can Get You Fired — Michael A. Cadore, Sr., MA
DISCOVERY ROOM

E. Leadership Development: Developing the Leaders within Your SG
— Vicky Goodin, Ed.D.
ADVENTURE/WONDER ROOM

F. Managing Multiple Priorities: Important vs. Urgent
— Michael D. Anthony, Ph.D.
VISTA ROOM

Private Consulting (by appointment) — Butch Oxendine
VISTA PRE-FUNCTION ROOM

12:00 p.m. to 1:30 p.m. — Lunch
APPLEBEE'S RESTAURANT

1:30 p.m. to 2:30 p.m. — Roundtables

1. Veteran Advisors — DISCOVERY ROOM
 2. New Advisors — ADVENTURE/WONDER ROOM
- Private Consulting (by appointment) — VISTA PRE-FUNCTION ROOM
(You will have an hour with an ASGA expert to discuss your unique issues, problems, and challenges.)

2:30 p.m. to 2:45 p.m. — Networking Break

2:45 p.m. to 3:45 p.m. — Training Block III

G. Be an Uncle M.I.K.E. (Mentor-Inspire-Knowledge-Encourage)
— Michael A. Cadore, Sr., MA
DISCOVERY ROOM

H. From a Mess to a Yes! — Vicky Goodin, Ed.D.
ADVENTURE/WONDER ROOM

I. Structural Integrity: Is Your Ship Ready for the Voyage Ahead?
— Michael D. Anthony, Ph.D.
VISTA ROOM

Private Consulting (by appointment) — Butch Oxendine
VISTA PRE-FUNCTION ROOM

3:45 p.m. to 4:00 p.m. — Networking Break

4:00 p.m. to 5:00 p.m. — Training Block IV

J. NEW WORKSHOP In the Hot Seat: Preparing Your SG for Crisis and Controversy — Chris Fishpaw, University of Dayton
DISCOVERY ROOM

K. Student Development and the Art of Advising (What Does Chickering Have to Do with It?) — Vicky Goodin, Ed.D.
ADVENTURE/WONDER ROOM

L. D.E.L.E.G.A.T.E.—Just Do It! — Michael D. Anthony, Ph.D.
VISTA ROOM

Private Consulting (by appointment) — Butch Oxendine
VISTA PRE-FUNCTION ROOM

5:00 p.m. to 5:05 p.m. — Networking Break

5:05 p.m. to 5:30 p.m. — Wrap-Up
■ SG Advisors Q&A (Michael Anthony, Ph.D., Michael A. Cadore, Sr., MA, and Vicky Goodin, Ed.D.)
DISCOVERY ROOM

6:00 p.m. to 7:00 p.m. — ASGA LOVES ADVISORS Reception
■ A special reception in honor of the work you do for your Student Governments!
MAGIC ROOM



American Student Government Association

For a limited time:
Download workshop handouts for this
conference at <http://bit.ly/1GuKVcw>



Workshop Descriptions

Session A **Starting Over: Jump-Starting Your Student Government from Scratch**

(9:30 a.m. to 10:45 a.m. — DISCOVERY ROOM)

Many Student Governments are either dormant or are struggling badly, marred by low attendance, poor participation in elections, and a lack of real purpose beyond throwing parties. Maybe it's time to reboot and start fresh with a new plan to make your SG more effective and successful. This 10-point step-by-step "action plan" will help you reform your struggling student government.

Delivery Format: Because of the significant amount of information provided in this session, it is presented in a lecture format. The presenter welcomes and encourages feedback through direct questions as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes PowerPoint, as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Learn the nine steps to start over and reform your SG
- Understand the proper order and steps to take
- Understand the proper role and function of an effective Student Government

Session B **The Wise Advisor**

(9:30 a.m. to 10:45 a.m. — ADVENTURE/WONDER ROOM)

This presentation will cover the basic "how to's" of advising. We'll discuss how to relish in the successes and recover from the failures of advising demanding student groups. Participants will be challenged to look at their advising styles (or their perceived styles) to see if they fit the needs of their particular student group. Advising can be both exhilarating and frustrating, but knowing your boundaries can be difficult. The program will be a multi media, interactive, discussion-based program. Participants will gain concrete information and strategies for becoming a more effective advisor.

Delivery Format: This workshop utilizes a balance of engaging lecture format and individual and small group interactive activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Assess your "advising style"
- Learn new techniques in advising student groups
- Gain concrete strategies on becoming a more effective advisor

Session C **Cleaning Up the Dirty Fighting in Your SGA**

(9:30 a.m. to 10:45 a.m. — VISTA ROOM)

Conflict is normal right? So why do we have so much trouble managing it when it comes up? It's because we are sooooo dirty (when we communicate)! But it doesn't have to be that way. This workshop will help you learn to fight it with good ol' assertive communication. You think you know what that is, but you have no idea! Participants will have an opportunity to put their new skills to practice during the session.

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. The presentation is highly dialogued and participation based, where participants are asked from the moment they enter to engage in simulations and role-play.

Presentation Resources: This session utilizes PowerPoint/Keynote and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session, participants should be able to:

- Identify the most common dirty fighting techniques and how to avoid them
- Define four different types of communication and when to use each one
- Apply assertive communication techniques through discussion and role playing

Session D **NEW WORKSHOP What You Know Gets You Hired, But What You Say Or Do Can Get You Fired**

(11:00 a.m. to 12:00 p.m. — DISCOVERY ROOM)

To provide insight and discussion regarding Student Government positions, student code of conduct, policy and procedures. This is accomplished through an interactive scenario based on a general overview of campus student code of conduct and Student Government positions.

Delivery format: This 60-minute interactive workshop allows students to participate in scenario-based exercises, share experiences, and participate through discussion in proactive ways to succeed as a Student Government. The presenter encourages feedback through direct questions/demonstrations throughout.

Presentation Resources: The session utilizes PowerPoint, as well as handouts and music.

Level of interactivity (from 1 to 5 being very interactive): 5

Learning Outcomes. After attending this session, participants should be able to:

- Understand the importance of student government roles, policy and procedures.

Session E **Leadership Development: Developing the Leaders Within Your SG**

(11:00 a.m. to 12:00 p.m. — ADVENTURE/WONDER ROOM)

This session includes a brief overview of general leadership development concepts and the importance of helping students develop as student leaders during their tenure in SGA. Often times as Advisors, there is an assumption that our students are prepared for the leadership challenges they face. This session is an interactive, discussion-based lecture on how to identify where a student is developmentally as a student leader and how best to help them acquire the skills they need to continue learning about their leadership abilities through the use of assessments, models, and leadership theory.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes PowerPoint, as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Review current literature on leadership development
- Examine different types of leadership activities that appeal to all types of students
- Learn practical new strategies on leadership development



Session F **Managing Multiple Priorities: Important vs. Urgent** **(11:00 a.m. to 12:00 p.m. — VISTA ROOM)**

Time management is for the birds! Who wants to just manage time? You need to get smarter about managing your priorities. Based on the work of Dr. Steven Covey (author of "The 7 Habits of Highly Effective People"), this workshop will teach you how to put "first things first." You only have a short time in office, come learn how to manage those "urgent" priorities with the "important" ones, and you'll have more impact than you can ever imagine.

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. Mini-assessments are used to help participants understand how they currently use their time, and be able to walk away with a tool to maximize their time.

Presentation Resources: This session utilizes PowerPoint/Keynote and printed handouts.

Level of Interactivity (from 1 to 5, five being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Differentiate between important and urgent priorities in your life
- Identify your top time wasters and outline methods for dealing with them
- Understand how personal values/perceptions impact the way you establish priorities

Session G **Be an Uncle M.I.K.E. (Mentor-Inspire-Knowledge-Encourage)**

(2:30 p.m. to 3:30 p.m. — DISCOVERY ROOM)

"Keep in mind it's not about you but student success." This discussion opens dialogue with Advisors peers to discuss experiences and the importance of Multi-cultural Competency, Empathy, Flexibility, and Self-Awareness. This also includes an overview and the importance of Policy & Procedures. "What you know gets hired. What you do can get your fired."

Delivery format: This 60-minute discussion allows advisors to share experiences, and discuss effective ways to promote, engage and achieve student success.

Presentation Resources: PowerPoint; handouts

Level of interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Understand the importance of student success as it pertains to Multicultural Competency, Empathy, Flexibility, and Self-Awareness
- Understand and Respect the differences of all students and your advisor colleagues
- Learn the implications and consequences of institutional Policy & Procedure

Session H **From a Mess to a Yes!**

(2:30 p.m. to 3:30 p.m. — ADVENTURE/WONDER ROOM)

Have you ever felt between a rock and a hard place at work when your students wanted to do something that your campus administration did not support? Have you ever been conflicted with the job of Advisor versus Administrator? Have your students ever questioned whose team you were on? The interactive "Advisor Only" session will address those times when it's hard to balance the many roles that we have and the many hats that we wear.

Delivery Format: This workshop utilizes a balance of engaging lecture format and interactive small group activities that are self-reflective, thought-provoking and oriented toward skill-building.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint, video), as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Learn tips on how to balance the many roles that an advisor has
- Try to find the "yes" in a situation
- Strategize ways to communicate effectively to your students the roles of the Advisor

Session I **Structural Integrity: Is Your Ship Ready for the Voyage Ahead?**

(2:30 p.m. to 3:30 p.m. — VISTA ROOM)

Every year in SG is like starting a new voyage. Is your ship (SGA) ready to fulfill its mission? Is your crew (new student leaders) prepared? Do they even have enough crew members, and if so, is everybody in the right place? If your SGA struggles with a few people doing all the work, or never seems to finish what they set out to do, then they may have a problem with the STRUCTURE of SGA! Come learn how small and large structural and organizational changes can unlock new energy and effectiveness within your SGA and students.

Delivery Format: PowerPoints are used as a background visual to highlight major points, ideas, and strategies. The presentation is lecture/dialogue based. Feedback, questions, and solutions are encouraged and prompted throughout the presentation.

Presentation Resources: This session utilizes PowerPoint/Keynote and printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 3

Learning Outcomes. After attending this session, participants should be able to:

- Identify the elements and steps for reorganization of SGA
- Examine two models of reorganized SGAs as a template
- Explore strategies to enhance SGA by revising or enhancing infrastructure

Session J **NEW WORKSHOP In the Hot Seat: Preparing Your SG for Crisis and Controversy**

(3:45 p.m. to 4:45 p.m. — DISCOVERY ROOM)

In this workshop, we will explore the role of your SG when there is crisis or controversy on campus. How do your students respond to bias related incidents? What happens when the administration makes a controversial announcement and the study body wants your SG to act - now? Preparing your students ahead of time can make these situation much easier to navigate. Come and learn about the missteps and successes of one SG while considering what a student-driven emergency response plan may look like on your campus.

Delivery Format: This session will be a combination of lecture and workshop. Participants will have time to consider the kinds of incidents likely to occur on their campus, the resources available to their students, and possible ways to engage students in planning for crisis. This will take place through worksheet and dialogue. The presenter welcomes and encourages feedback through direct questions to the audience as well as fielding impromptu questions throughout.

Presentation Resources: The session utilizes visual display media (i.e. Microsoft PowerPoint) as well as printed handouts.

Level of Interactivity (from 1 to 5 being very interactive): 4

Learning Outcomes. After attending this session, participants should be able to:

- Learn about SG crisis response on my campus
- Develop new ideas on how to craft crisis response on their campus
- Consider the role of campus stakeholders in their response plans

Session K **Student Development and the Art of Advising (What Does Chickering Have to Do With It?)**

(3:45 p.m. to 4:45 p.m. — ADVENTURE/WONDER ROOM)

This session includes a brief overview of general student-development theories currently used in higher education. Having a general understanding of where a student is developmentally is always helpful in advising/developing a solid working group and sound thinking leaders. This session is an interactive, discussion-based lecture on how to identify where a student is developmentally and how best to approach problems and find solutions to form productive relationships.

Delivery Format: Engaging lecture format, and individual/small group interactive activities.

Level of Interactivity (from 1 to 5, five being very interactive): 3.5

Presentation Resources: This session utilizes PowerPoint/Keynote and printed handouts.

Learning Outcomes. After attending this session, participants should be able to:

- Review current student development theories
- Articulate how student development theories are integrated into daily activities
- Gain new perspectives in problem-solving student issues

For a limited time: Download workshop handouts for this conference at <http://bit.ly/1GuKVcw>